

# WoDu Remix

PLAYER

NAME	CLASS	HERITAGE	LEVEL
<b>ATTRIBUTES</b>		<b>SKILLS</b>	
<b>STR</b>	<b>INT</b>	<div style="display: flex; flex-wrap: wrap;"> <div style="width: 50%;"> <input type="radio"/> ATHLETICS  <input type="radio"/> AWARENESS  <input type="radio"/> CRAFT  <input type="radio"/> DECEPTION  <input type="radio"/> DECIPHER  <input type="radio"/> FOCUS  <input type="radio"/> HEAL  <input type="radio"/> LEADERSHIP  <input type="radio"/> _____         </div> <div style="width: 50%;"> <input type="radio"/> LORE  <input type="radio"/> MEDICINE  <input type="radio"/> MUSIC  <input type="radio"/> MYSTERIES  <input type="radio"/> STEALTH  <input type="radio"/> SURVIVAL  <input type="radio"/> TACTICS  <input type="radio"/> USE DEVICES  <input type="radio"/> _____         </div> </div>	
<b>DEX</b>	<b>WIS</b>		
<b>CON</b>	<b>CHA</b>		
<b>SPECIAL ABILITIES</b>			
WEAPONS		EQUIPMENT	
<b>ARMOR</b> WORN ARMOR <input type="text"/> SHIELD <input type="text"/> TOTAL ARMOR <input type="text"/>		<b>HIT DICE</b> <input type="text"/> <b>HIT POINTS</b> <input type="text"/>	
<b>BONUS DAMAGE</b> <input type="text"/> <b>DEBILITIES</b> <input type="text"/>		<b>FIRST AID</b> MAX <input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/> USED <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	
REMARKS			
<b>COIN</b> <input type="text"/>		<b>XP</b> <input type="text"/>	

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