

WoDu *Remix*

PLAYER

NAME	CLASS	HERITAGE	LEVEL
ATTRIBUTES		SKILLS	
<input type="text"/> STR	<input type="text"/> INT	<input type="radio"/> ATHLETICS <input type="radio"/> LORE <input type="radio"/> AWARENESS <input type="radio"/> MEDICINE <input type="radio"/> CRAFT <input type="radio"/> MUSIC <input type="radio"/> DECEPTION <input type="radio"/> MYSTERIES <input type="radio"/> DECIPHER <input type="radio"/> STEALTH <input type="radio"/> FOCUS <input type="radio"/> SURVIVAL <input type="radio"/> HEAL <input type="radio"/> TACTICS <input type="radio"/> LEADERSHIP <input type="radio"/> USE DEVICES <input type="radio"/> _____ <input type="radio"/> _____	
<input type="text"/> DEX	<input type="text"/> WIS		
<input type="text"/> CON	<input type="text"/> CHA		
SPECIAL ABILITIES			
WEAPONS		EQUIPMENT	
ARMOR		HIT DICE HIT POINTS	
WORN ARMOR <input type="text"/>	SHIELD <input type="text"/>	TOTAL ARMOR <input type="text"/>	<input type="text"/>
BONUS DAMAGE DEBILITIES		FIRST AID	
<input type="text"/>	<input type="text"/>	MAX <input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/> USED <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/>	
REMARKS			
COIN <input type="text"/>		XP <input type="text"/>	

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